

## TURBOJAV THROW OFFICIALS

### Volunteers Needed (2)

1 Scorer/Measurer

1 Spotter/Measurer

### Equipment Needed

1 Turbojav

1 Large Measuring Tape

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### SCORER

1. Will take name of each contestant.
  2. **Maximum 3 participants per team, per gender for 4<sup>th</sup> & 5<sup>th</sup> Grades.  
Maximum 2 participants per team, per gender for 6<sup>th</sup>, 7<sup>th</sup>, & 8<sup>th</sup> Grades.**
  3. Will call "Brown up, Smith on deck, Jones in the hole".
  4. Will allow each contestant three (3) throws.
  5. Will read and record the distance from inside of the toe board/foul line to the nearest ¼ inch.
  6. The thrower must not step over the toe board/foul line. Will call "foul" for any competitor whose foot touches or exceeds the toe board/foul line during the throw.
  7. The thrower must throw the turbojav within the guidelines set up by the marker cones. If the thrower throws outside the marker cones, the throw will be called "foul" and thus not marked.
  8. The turbojav must land nose first. If the turbojav lands facing the wrong way or the tail hits first, the throw shall be called "foul" and thus not marked.
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### MEASURER

1. Measures all throws not determined to be "foul" by holding the end (0") of the measuring tape to the location of first contact of the turbojav.

### RETRIEVER

1. Retrieves and returns turbojav.